



BATTLEFIELD LIVE RULES OF ENGAGEMENT

Players Code of Conduct

- No climbing on inflatable barricades.
- No climbing trees or throwing stones.
- No threatening physical contact allowed or misuse of the guns.
- No play allowed whilst under the influence of alcohol or drugs.
- No smoking.
- No behaviour allowed that could cause injury to any person.
- Verbal or physical abuse towards Battlefield Sports Staff will not be tolerated for any reason. Players will be excluded from the session and their game fee forfeited.
- No one is to leave the battlefield with any Battlefield Sports equipment.
- Deliberate damage will be charged for on a new for old basis.
- No real knives, blank fire pistols or any illegal substances allowed on the gaming ground.
- Sensors must be mounted one front and one back on the head so they are uncovered and clearly visible from all directions.
- Nothing can be placed on the head or on the front of the gun that can in any way block the sensors taking hits from any angle. It is illegal to place any object including a hand over the gun or head sensors except for non-moveable cover.
- Players cannot carry any object to use as cover.
- Players are not to block the muzzle flash in any way.
- Weapons cannot be captured from enemy soldiers.
- All players must remain within the designated battlefield boundaries or be at the armoury when holding any Battlefield Sports equipment.
- The mission end will be signalled when all lives are lost. Return to base immediately when the whistle is blown.
- Return to your base or armoury if permanently eliminated.
- Marshals reserve the right to re-organise teams before each mission to ensure optimum game balance. Marshal's decisions are FINAL.

By order of: Battlefield Sports (NW) Ltd

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